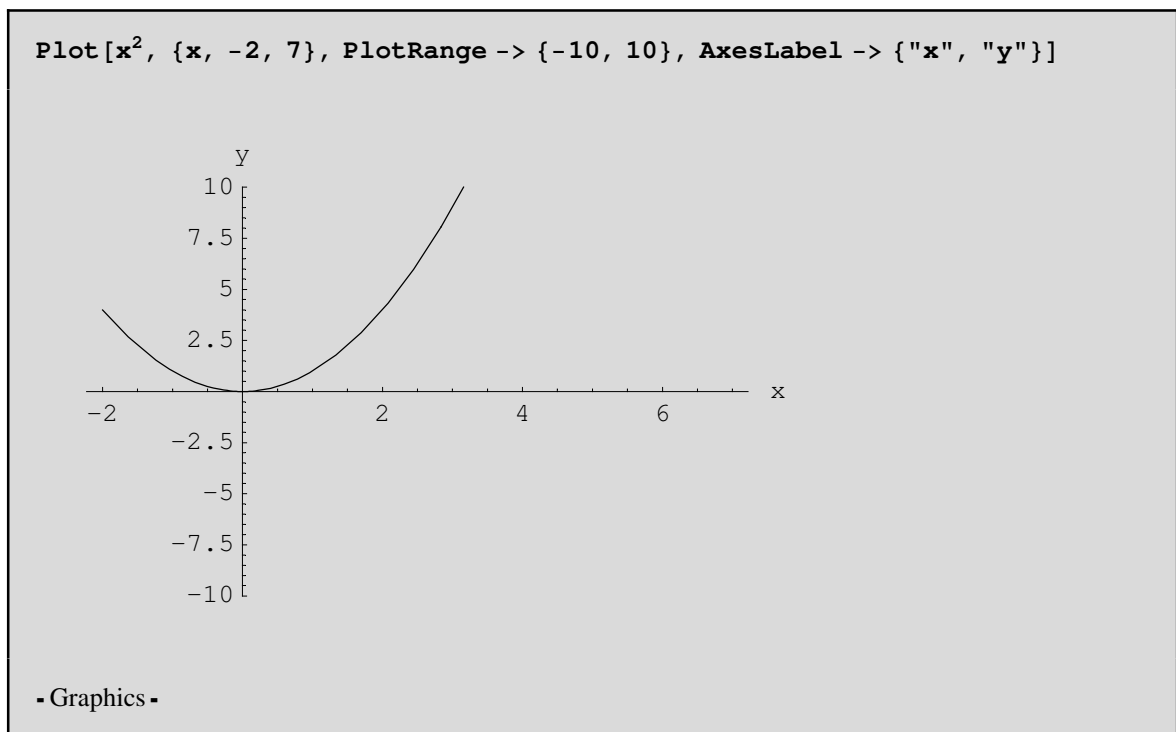


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Ordinary Differential Equations

Problem 2

We are gonna learn some *Mathematica* commands: (*Mathematica* commands always start with a capital letter. In other words, *Mathematica* is case sensitive.)



How to get more information about a *Mathematica* command:

?Plot

Plot[f, {x, xmin, xmax}] generates a plot of f as a function of x from xmin to xmax. Plot[{f1, f2, ... }, {x, xmin, xmax}] plots several functions fi. **More...**

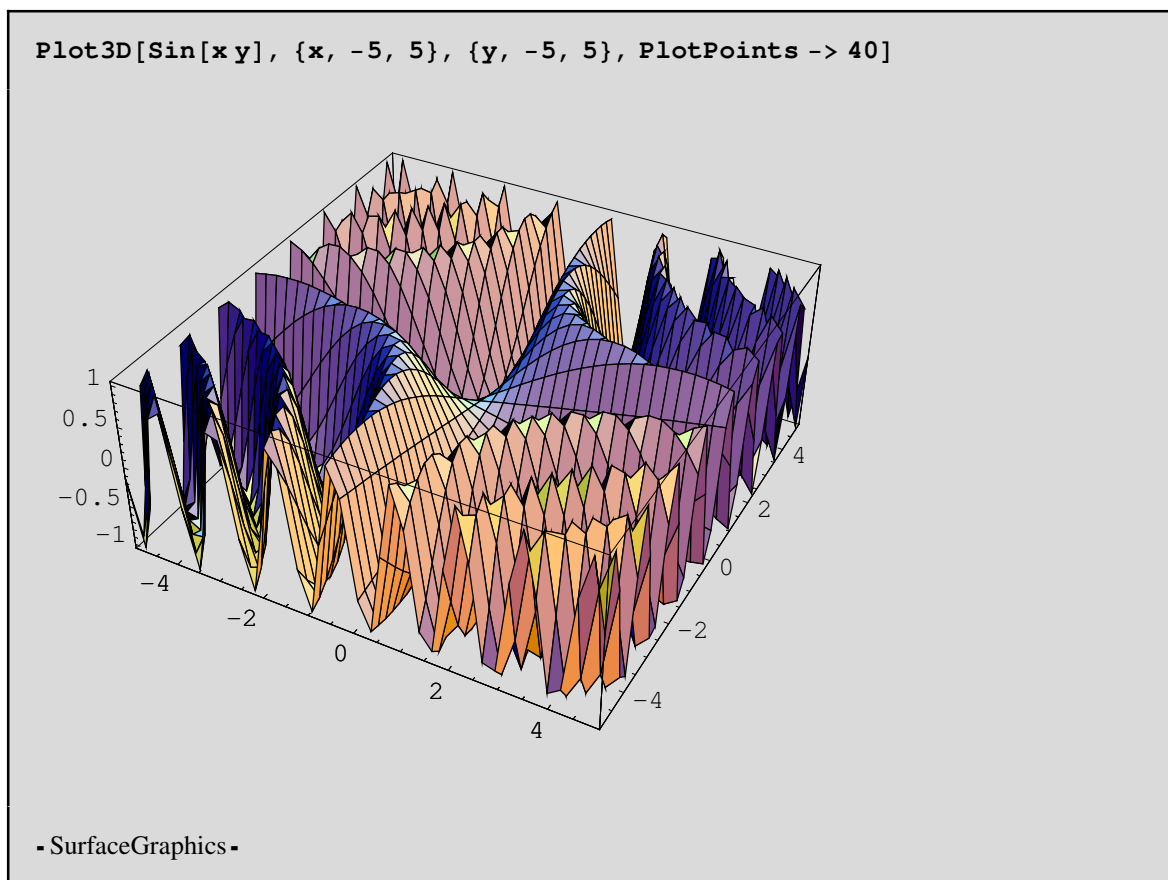
but now how to get even more information about a command:

?? Plot

`Plot[f, {x, xmin, xmax}]` generates a plot of `f` as a function of `x` from `xmin` to `xmax`. `Plot[{f1, f2, ... }, {x, xmin, xmax}]` plots several functions `fi`. **More...**

```
Attributes[Plot] = {HoldAll, Protected}
```

```
Options[Plot] =  
{AspectRatio →  $\frac{1}{\text{GoldenRatio}}$ , Axes → Automatic, AxesLabel → None,  
  AxesOrigin → Automatic, AxesStyle → Automatic, Background → Automatic,  
  ColorOutput → Automatic, Compiled → True, DefaultColor → Automatic,  
  Epilog → {}, Frame → False, FrameLabel → None, FrameStyle → Automatic,  
  FrameTicks → Automatic, GridLines → None, ImageSize → Automatic,  
  MaxBend → 10., PlotDivision → 30., PlotLabel → None, PlotPoints → 25,  
  PlotRange → Automatic, PlotRegion → Automatic, PlotStyle → Automatic,  
  Prolog → {}, RotateLabel → True, Ticks → Automatic,  
  DefaultFont := $DefaultFont, DisplayFunction := $DisplayFunction,  
  FormatType := $FormatType, TextStyle := $TextStyle}
```



ODE commands

■ Example 1

To solve the first-order differential equation $\frac{dy}{dx} = x + y$, we simply type

```
DSolve[y' [x] == x + y[x], y[x], x]
```

```
{{y(x) → -x + ex c1 - 1}}
```

Let's get more information about DSolve

?? DSolve

DSolve[eqn, y, x] solves a differential equation for the function y, with independent variable x. DSolve[{eqn1, eqn2, ... }, {y1, y2, ... }, x] solves a list of differential equations. DSolve[eqn, y, {x1, x2, ... }] solves a partial differential equation. [More...](#)

Attributes[DSolve] = {Protected}

Options[DSolve] = {DSolveConstants \rightarrow C}

■ Example 2

```
g = #1^2 #2 + 3 #1 &; (* this is a pure function, this is a comment *)
g[3, 4]

45
```

To obtain the solution of $\frac{dy}{dx} = x + y$ as a pure function, we enter

```
solution = DSolve[y' [x] == x + y[x], y, x]

{{y  $\rightarrow$  Function[{x}, -x + ex c1 - 1]}}
```

If we want to evaluate the solution , we can type

```
y[x] /. solution (* the symbol /. means evaluation *)

{-x + ex c1 - 1}
```

Using pure functions you can evaluate derivatives of the solution:

```
y' [x] /. solution

{ex c1 - 1}
```

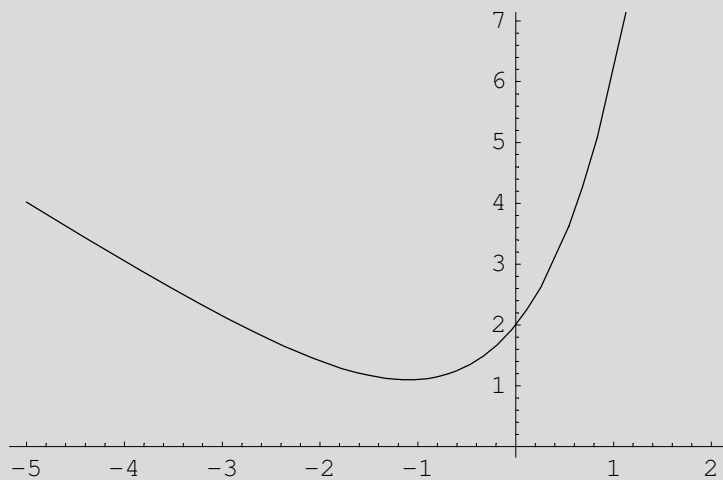
■ Example 3. ODE with initial conditions

Solve the ODE $\frac{dy}{dx} = x + y$ with the initial condition $y(0) = 2$. Then plot the solution

```
equation = DSolve[{y'[x] == x + y[x], y[0] == 2}, y[x], x]
```

```
{{y(x) -> -x + 3 e^x - 1}}
```

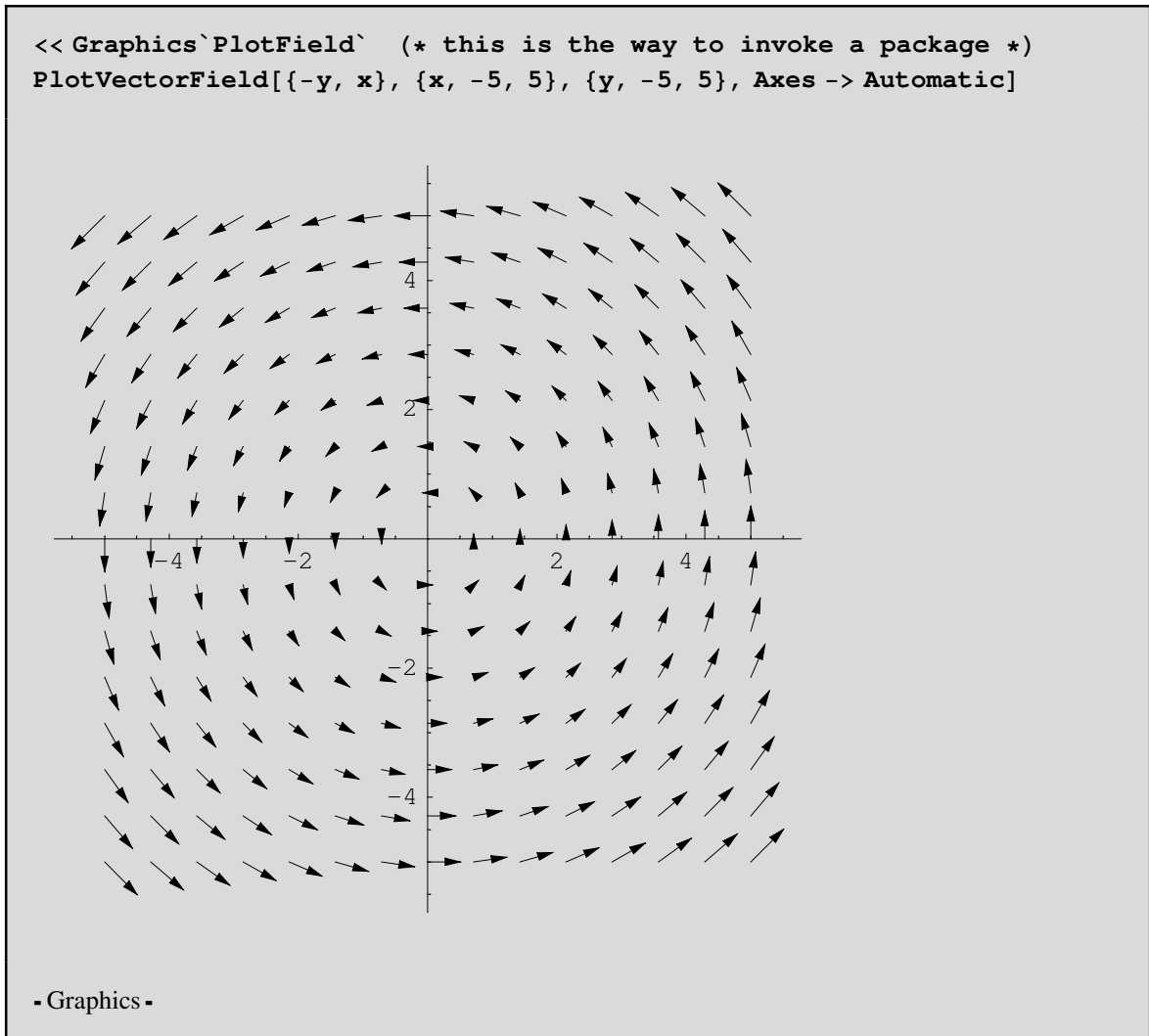
```
Plot[y[x] /. equation, {x, -5, 2}]
```



- Graphics -

■ Example 4. How to plot Vector Fields

Plot the **vector field** $\mathbf{F}(x, y) = -y\mathbf{i} + x\mathbf{j}$. By default, no axes are drawn so the option Axes->Automatic will be used.



■ some example

a common mistake in *Mathematica*. Use commands without invoking packages. For example

```
ImplicitPlot[x2 + y2 == 1, {x, -1, 1}]

ImplicitPlot(x2 + y2 == 1, {x, -1, 1})
```

So we invoke the package:

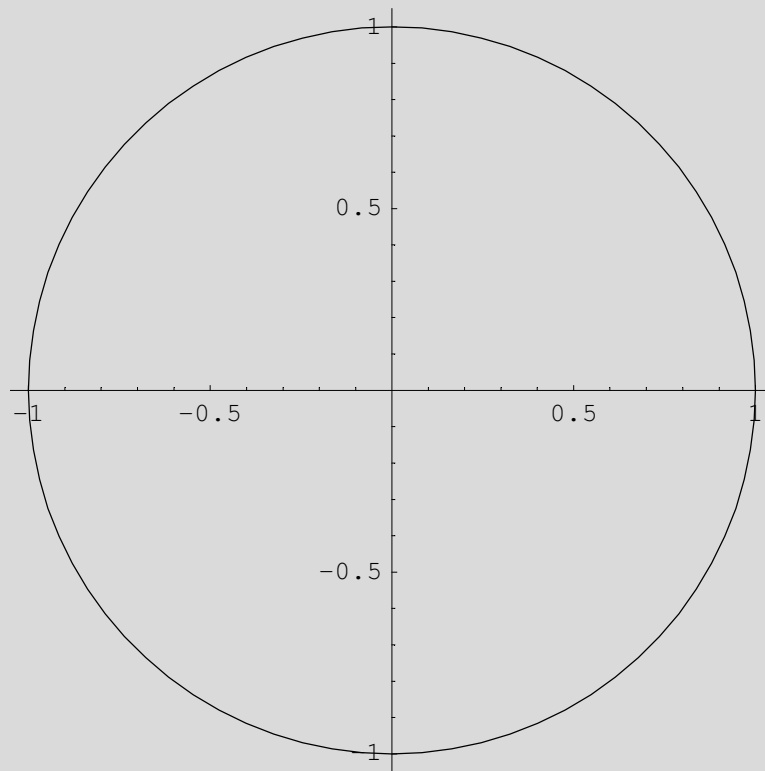
```
<< Graphics`ImplicitPlot`
```

— *ImplicitPlot::shdw : Symbol ImplicitPlot appears in multiple contexts {Graphics`ImplicitPlot`, Global}; definitions in context Graphics`ImplicitPlot` may shadow or be shadowed by other definitions.*

So in order to graph the equation we need to remove the variable we created

```
Remove[ImplicitPlot]
```

```
ImplicitPlot[x2 + y2 == 1, {x, -1, 1}]
```



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